

CHAOS - DEATH GUARD

HELLBLADE

[LEGENDS]

M20+

T8

SV3+

W10

LD6+

OC0

RW5+

115 PTS

Base —

- Deadly Demise D3
- Nurgle's Gift (Aura)

1KOMMANDO

—

2BEWEGUNG

—

3BESCHUSS

Twin autocannon

TWIN-LINKED

R	A	BS	S	AP	D
48"	2	3+	9	-1	3

VERWUNDET

2+

T1-4

3+

T5-8

4+

T9

5+

T10-17

6+

T18+

Twin lascannon

TWIN-LINKED

R	A	BS	S	AP	D
48"	1	3+	12	-3	D6+1

VERWUNDET

2+

T1-6

3+

T7-11

4+

T12

5+

T13-23

6+

T24+

Interceptor

Each time this model makes a ranged attack that targets a unit that can FLY, add 1 to the Hit roll.

4ANGRIFF

—

5NAHKAMPF

Armoured hull

R	A	WS	S	AP	D
Melee	3	4+	6	0	1

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

VERTEIDIGUNG

—

IMMER / EINMALIG

—

GEGEN DIESE EINHEIT

W8 · RW 3+ · 5++ · 10 LP je Modell

WIRD VERWUNDET MIT

2+

S16+

3+

S9-15

4+

S8

5+

S5-7

6+

S1-4

RETTUNGSWURF JE DS

DS 0

3+

DS -1

4+

DS -2

5+

DS -3

5++

DS -4

5++

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Nurgle's Gift (Aura) If your Army Faction is DEATH GUARD, while an enemy unit is within Contagion Range of one or more Death Guard units from your army, it is Afflicted.

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Hellblade [Legends]

Ausrüstung: Twin autocannon, Twin lascannon, Armoured hull

This model can replace its Two twin autocannons with Two twin lascannons.

KEYWORDS Vehicle, Aircraft, Fly, Chaos, Nurgle, Hellblade · FRAKTION Death Guard